Javascript

BASIC FOUDATIONS-

So, there’s like two different value, it’s either object or primitive, primitive data types are number, string, Boolean, undefine, symbol, null, big int.

In javascipt we don’t need to insert the type of the data that we input, javascript has a built-in operation.

**2nd try:**

* Use ‘use strict’; at the first sentence in your code to prevent bug and lessen future problems
* Think if you should use let or const at the first place.
* Incrementing or decrementing had its own space code.
* Using addition in coercion will just add the number like the string, using minus while doing the string will minus it, while comparison syntax works
* First if, second if else, third else. It’s necessary
* Use === for greater result
* && and, || or
* Using switch statement, just add another case for different statement and don’t forget to add break and default for else statement.
* Using ternary operation we need a variable first then the statement and ? then proceed to else statement using : indicator.
* Calling a function is different from logging a console
* After making a variable inside a function don’t forget to return it.
* Using push in looping arrays is very important in the end of execution
* Looping backward don’t use hard code, we use length instead of literal 4. And you can loop inside a loop.
* While loop is just basically for loop the only difference is the variable is outside of a loop. And don’t forget to add the incrementation in the end of the loop